ANALYSIS OF THE EXPECTATIONS QUESTIONNAIRE FOR STUDENTS

DECEMBER 2015

Altogether 180 responses - on average 20 from each school

1. **Why do you want to be a part of an international project?**
   General conclusion: Students want to be a part of an international project to meet and visit peers from other countries. They want to test their language skills in real situations. They want to contribute to the project by preparing events within their reach (posters, school visit…) not so much high tech contributions such as creating computer games and apps – they prefer playing them.

   a) **To meet friends from other countries in person**

Yes	161	89.4 %
No	19	10.6 %

   b) **To find pen-friends from other countries**

Yes	132	73.3 %
No	48	26.7 %

   c) **To travel to other countries**

Yes	163	90.6 %
No	17	9.4 %

   d) **To speak English in real situations**

Yes	156	86.7 %
No	24	13.3 %

e) **To help with the organisation of the project (visits, questionnaires, posters...)**

Yes	143	79.4 %
No	37	20.6 %

f) **To write computer programmes, create mobile apps**

Yes	112	62.2 %
No	68	37.8 %

g) **To play educational computer games and use different programmes or apps**

Yes	147	81.7 %
No	33	18.3 %

2. **What do you / don't you like in English lessons?**

General conclusion: Students are reluctant to traditional educational approaches, such as writing, copying, testing and evaluation or drill exercises, where teachers give them exercises on paper. They also don't enjoy speaking in front of an audience. They much prefer modern methods, such as video, listening and ICT exercises, exercises that include moving around and games and quizzes, where they have a feeling they are playing rather than learning.

a) **writing, copying**

like	108	60 %
don't like	72	40 %

b) **public speaking**

like	108	60 %
don't like	72	40 %

c) video and listening activities

like	like	164	91.1 %
don't like	don't like	16	8.9 %

d) testing and evaluation

like	like	119	66.1 %
don't like	don't like	61	33.9 %

e) games, puzzles and quizzes

like	like	170	94.4 %
don't like	don't like	10	5.6 %

f) hand-outs (grammar and vocabulary exercises on paper)

like	like	123	68.3 %
don't like	don't like	57	31.7 %

g) games and activities where you move around the classroom

like	like	155	86.1 %
don't like	don't like	25	13.9 %

h) mobile apps / tablet activities

like	like	156	86.7 %
don't like	don't like	24	13.3 %

like
Count: 156

3. My attitude towards art and paintings

General conclusion: The students like observing beauty – paintings, statues, architecture and they enjoy visiting art galleries. Their first priority is not learning about the philosophy behind art or about brushstrokes. They don't mind learning interesting anecdotes about the artists or their work.

a) going to galleries

like		138	76.7 %
don't like		42	23.3 %

b) learning about brushstrokes, philosophy behind the piece of art

like		116	64.4 %
don't like		64	35.6 %

c) Interesting anecdotes about the paintings and artists

like		138	76.7 %
don't like		42	23.3 %

d) enjoy looking at beautiful buildings, statues, paintings

like		155	86.1 %
don't like		25	13.9 %

**4. Connection between English / ICT / Art**

General conclusion: Students believe, that English is easier and more fun if they do exercises on the computer, also because activities are interactive and offer them instant feedback. They remember things better, if they are colourful, of interesting shapes or if there is an interesting story behind. They want to create things or learn about what they see around them, because it enhances memory.

a) Learning (English) is _____ when I do it on the computer.
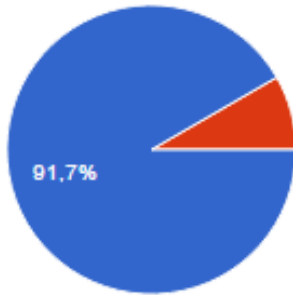
easy	165	91.7 %
difficult	15	8.3 %

91,7%

b) Learning (English) is _____ when I do it on the computer.
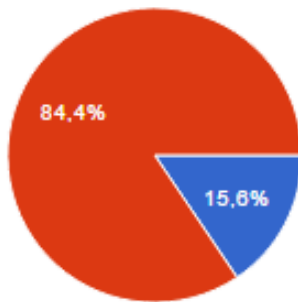
boring	28	15.6 %
fun	152	84.4 %

84,4%

15,6%

c) When I do exercises, I like to

get instant feedback (to tell me if I am right / wrong)	157	87.2 %
get no feedback	23	12.8 %

87,2%

d) I remember things better if they are colourful, of interesting shapes

true	147	81.7 %
not true	33	18.3 %

true

not true

d) I remember things better if there is a story behind

| true | 152 | 84.4 % |
| not true | 28 | 15.6 % |

e) I remember things better if they are interactive (I need to do something to proceed)

| true | 147 | 81.7 % |
| not true | 33 | 18.3 % |

f) I remember things better if I get to create something

| true | 158 | 87.8 % |
| not true | 22 | 12.2 % |

g) I remember things better if see something in my past time and it reminds me of a lesson

| true | 135 | 75 % |
| not true | 45 | 25 % |